



Nine Lives

Players: One Player

Darts: Three for each turn.

Rules:

The object of the game is to get around the clock – hitting 1 dart in each number from 1-20 without losing your 9 lives.

Each turn consists of 3 darts.

Begin with 9 lives (write 9 X's down somewhere)

You must hit the numbers in order; If you miss a number on any one turn, you lose a life (remove it from your count) e.g. if you fail to hit 1 on your first turn, you lose a life. Continue aiming at 1 on your next turn.

Once you hit target, move on to the next number, starting with 3 darts again.

If you lose all 9 lives before getting to 20, you need to start again.

